The Universal Use of Fine Mesh Screen: *A Manifesto in Opposition*

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Universal Use of Fine Mesh Screen U.U.F.M.S.

U.U.F.M.S.

Universal Use of Fine Mesh Screen U.U.F.M.S.

Disaster for Regional Archaeology

Screen Size Discussions

- Complex.
- Extreme / unique examples.
- Conflicting views on archaeology.
- Intuition.
- Emotional appeal.



What the Universal Use of Fine Mesh Screen Really Means...

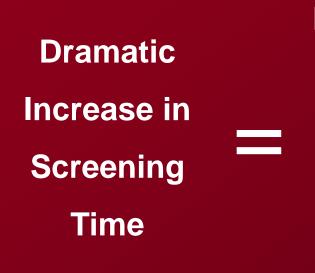
What the Universal Use of Fine Mesh Screen Really Means...

Dramatic Increase in

Screening

Time

What the Universal Use of Fine Mesh Screen Really Means...



Less excavated out of sites and less excavated out of different parts of sites

What the Universal Use of Fine Mesh Screen Really Means...



Less excavated out

of sites and less

excavated out of

different parts of

sites



Tools

• Features

Spatial info

What the Universal Use of Fine Mesh Screen <u>Also</u> Really Means...

What the Universal Use of Fine Mesh Screen Also Really Means...

Shifting resources to late stage pressure

flakes

What the Universal Use of Fine Mesh Screen Also Really Means...



What the Universal Use of Fine Mesh Screen Also Really Means...



My Position On Mesh Size

My Position:

- 1/4-inch Screen as default.
- 1/8-inch screen (or smaller).
 - For subsampling.
 - Used very judiciously.

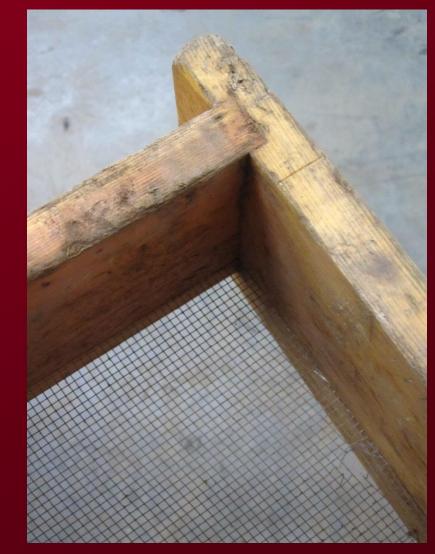


Presentation Outline

- 1. What is actually found in 1/4 and 1/8-inch screens?
- 2. Volume excavated, what is found, common and rare artifacts.
- 3. Archaeology is a zero sum activity.

1/4-Inch





1/4-Inch

- Almost all stone tools
 - Points
 - Scrapers
 - Cobble Tools
 - Cores
 - Abraders
 - Used flakes
 - Etc.

- Few stone tools
 - Microblades
 - Some tool fragments

1/4-Inch

- Almost all stone tools
- All stages of lithic debitage

- Few stone tools
- Late stage lithic debitage
 - Mostly late pressure flakes
 - Undiagnostic debitage

1/4-Inch

- Almost all stone tools
- All stages of lithic debitage
- Identifiable bone
 - Identifiable bone
 - Bone with cut marks

- Few stone tools
- Late stage lithic debitage
- Unidentifiable bone
 - Unidentifiable bone
 - Some <u>fish bone</u>

1/4-Inch

- Almost all stone tools
- All stages of lithic debitage
- Identifiable bone

- Late stage lithic debitage
- Unidentifiable bone
- Some Exotic items (e.g. beads)

1/4-Inch

- Almost all stone tools
- All stages of lithic debitage
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- Late stage lithic debitage
- Unidentifiable bone
- Exotic items (e.g. beads)

- Chronology
- Site Function
- Subsistence
- Significance Evaluations

Volume Excavated, What is Found, Common and Rare Artifacts



Two Ways to Increase the Number of Items Recovered from an Archaeological Site

1. Excavate More Area / Volume

(Excavate more dirt)

2. Go Through the Dirt more Thoroughly (Reduce Screen Size)

Two Ways to Increase the Number of Items Recovered from an Archaeological Site

1/4-Inch

- Almost all stone tools
- All stages of lithic debitage
- Identifiable bone

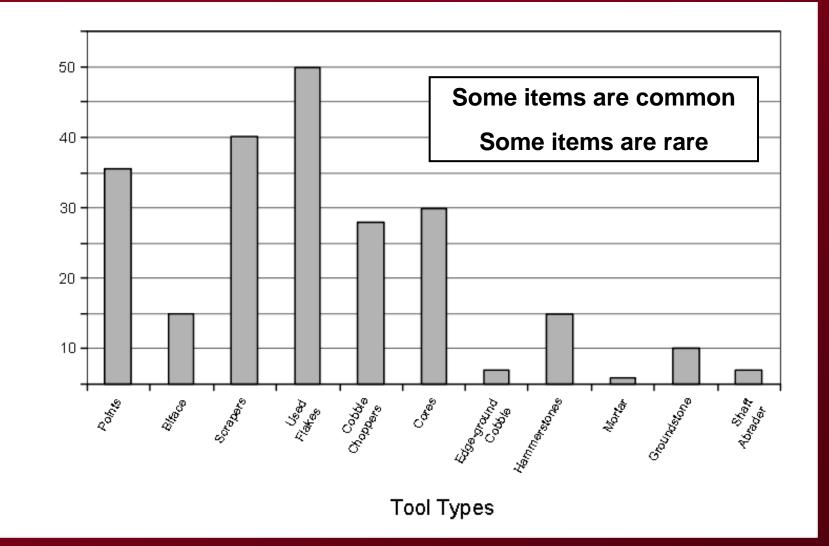
1. Excavate More Dirt

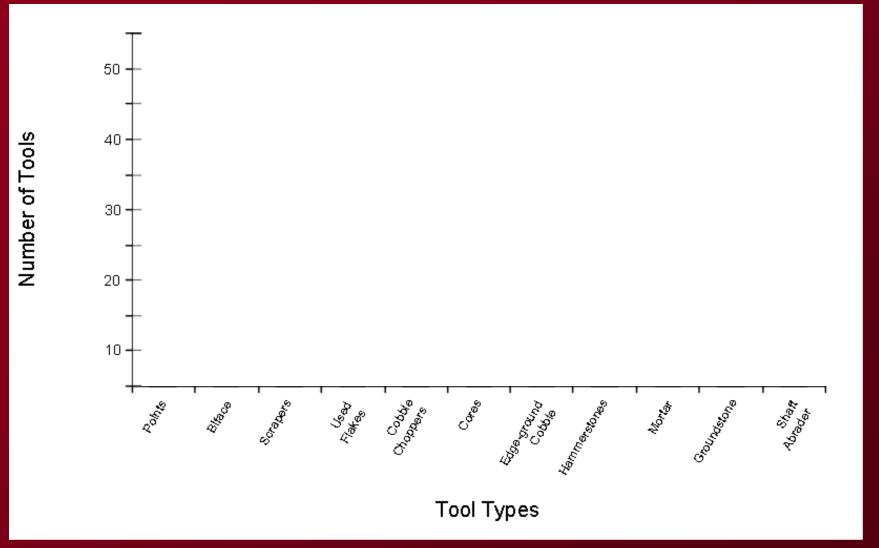
1/8-Inch

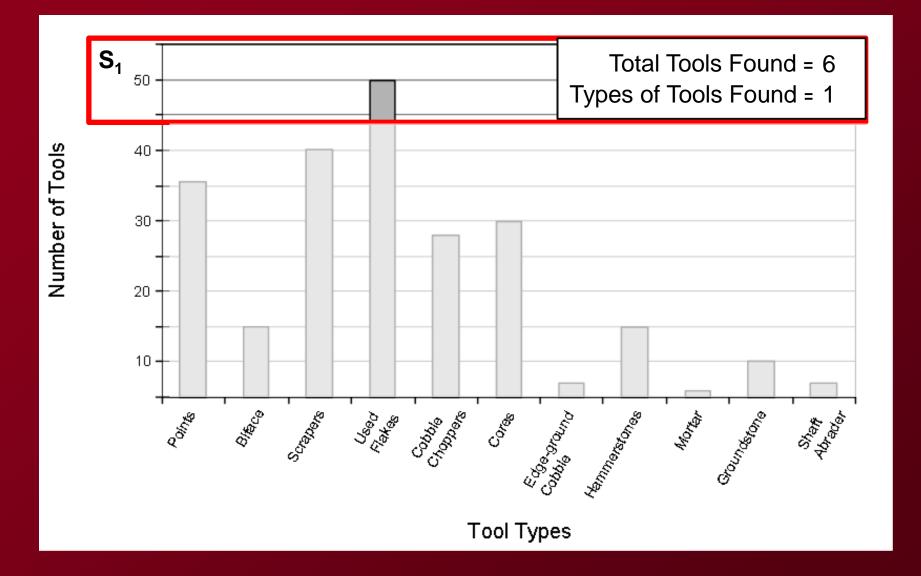
- Late stage lithic debitage
- Unidentifiable bone
- Exotic items (e.g. beads)

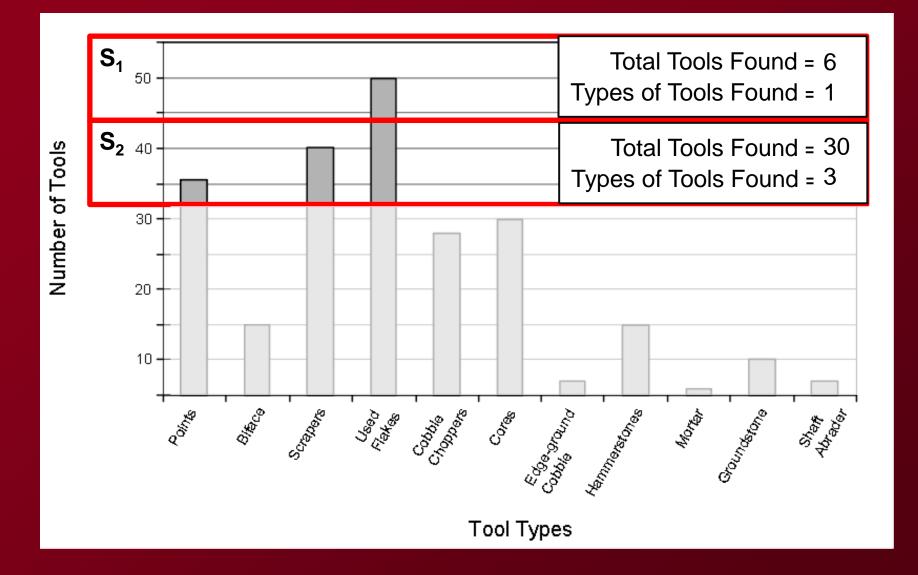
2. Reduce Screen Size

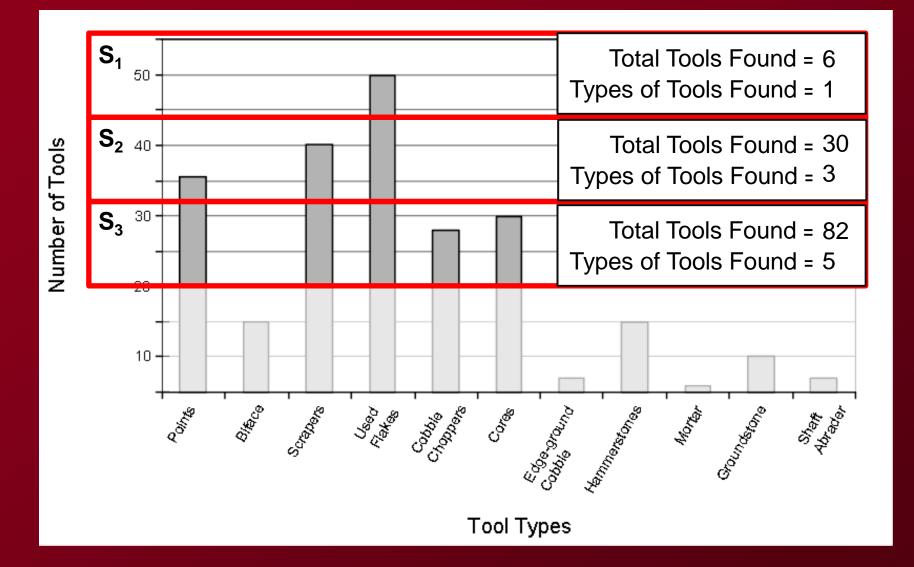
Number of Tools

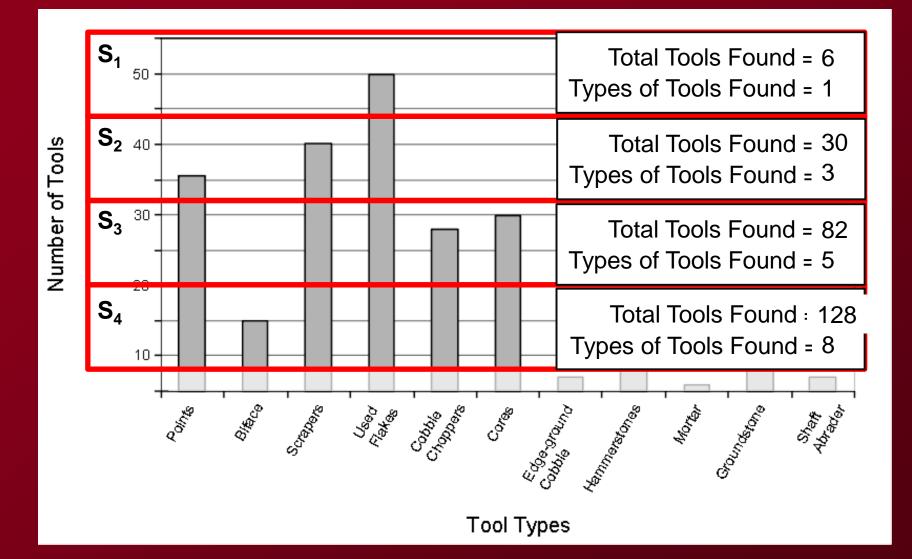


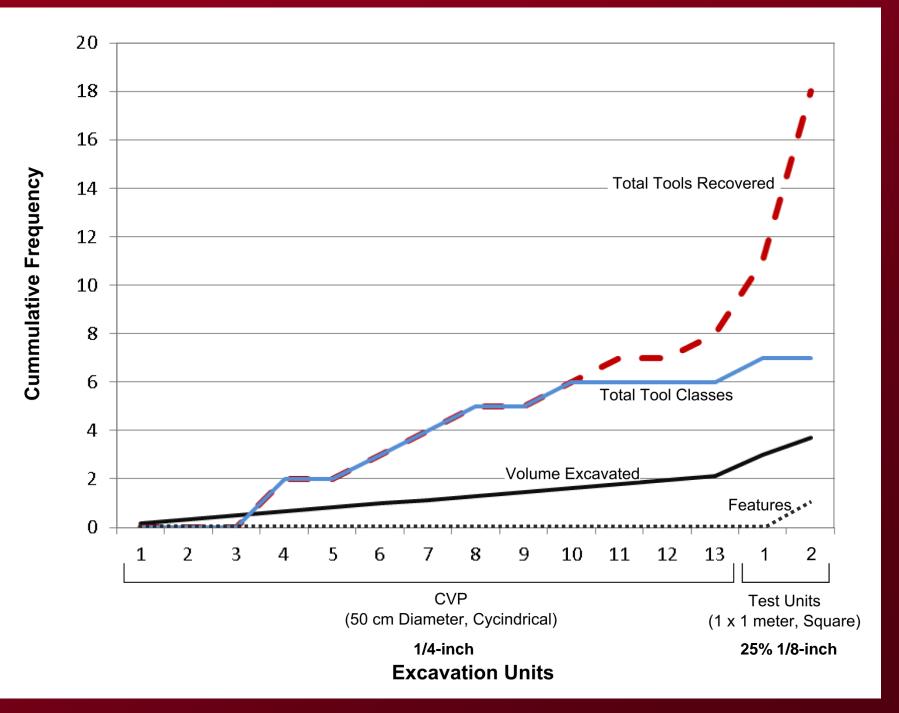


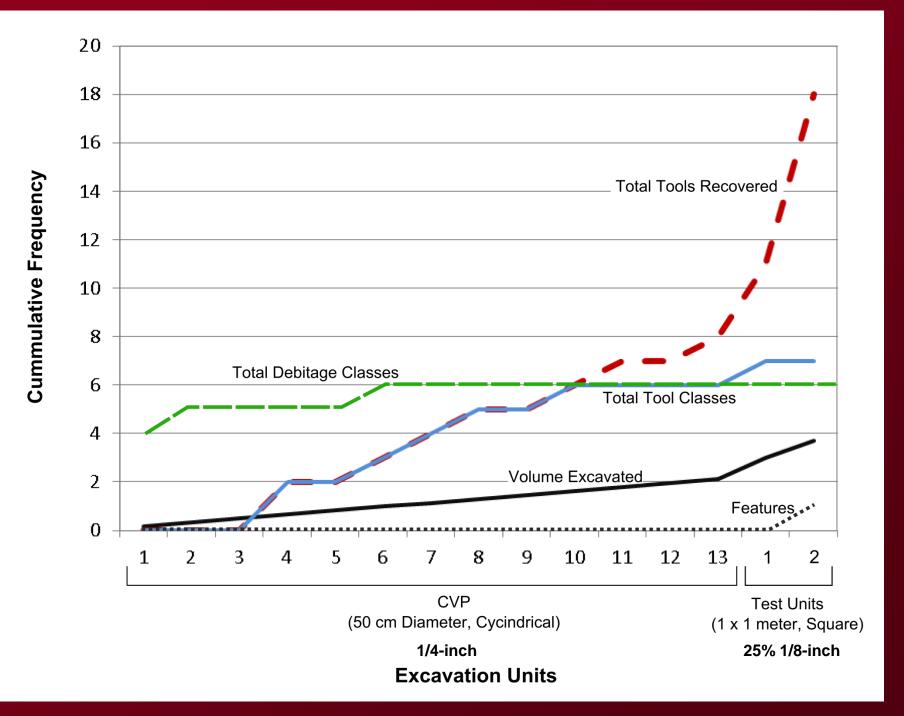


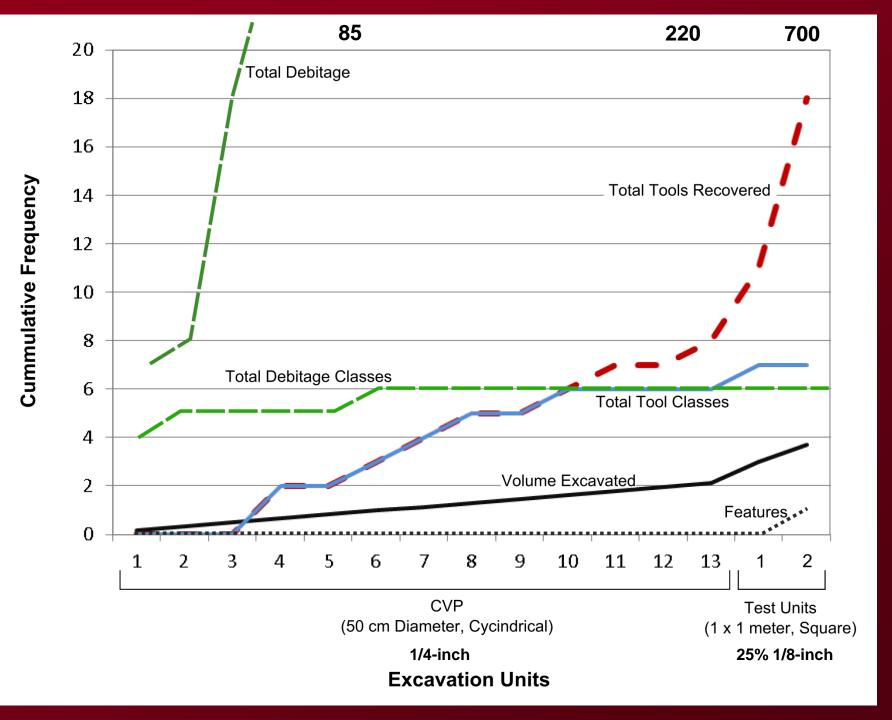


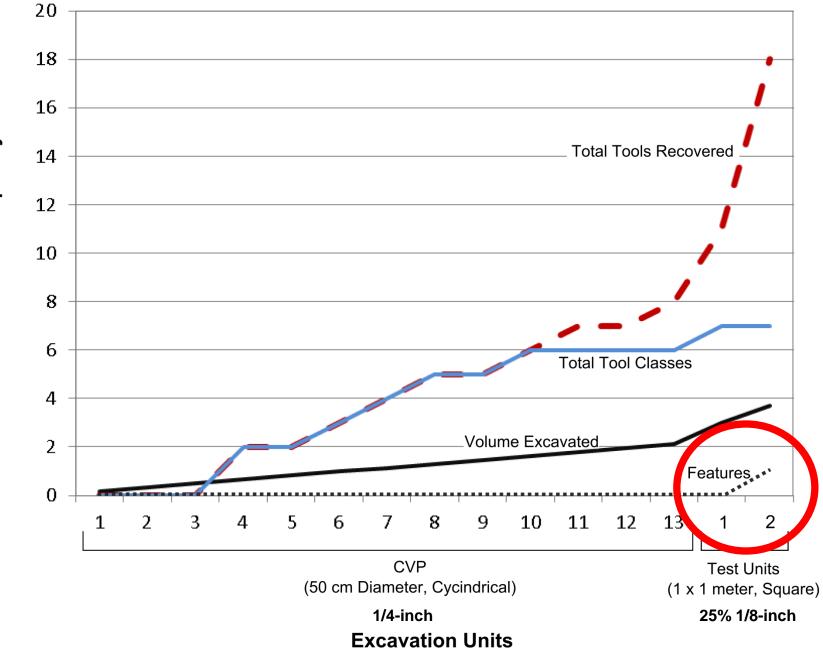






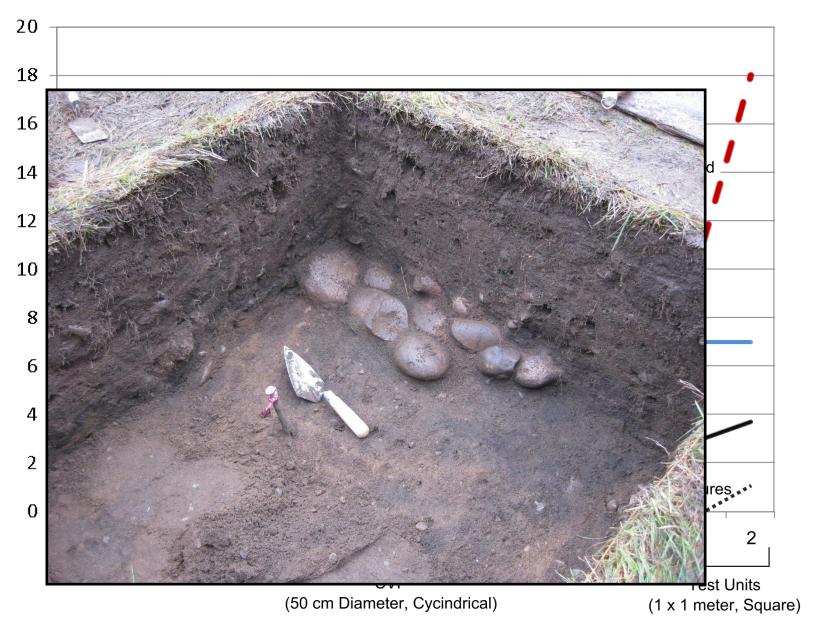




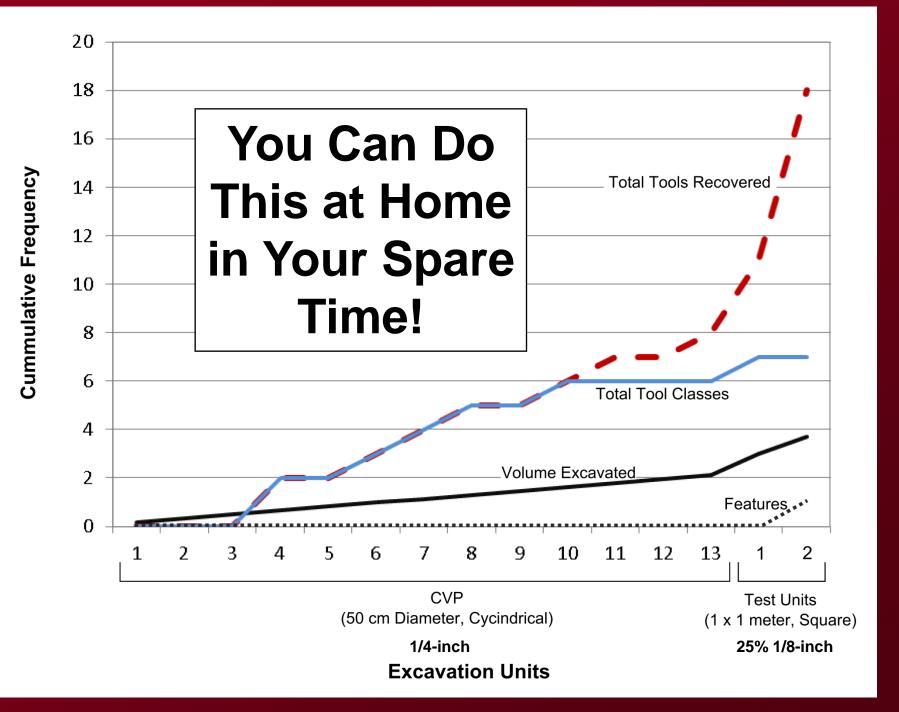


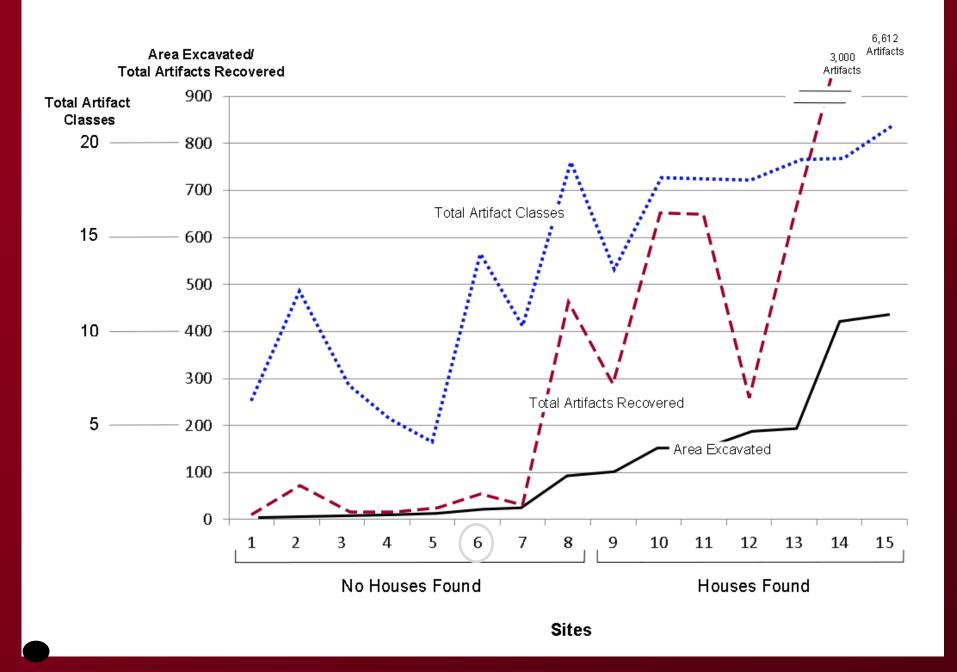
Cummulative Frequency





Excavation Units





1/4-Inch

- Almost all stone tools
- All stages of lithic debitage
- Identifiable bone
- Features
 - Pits, hearths, ovens, house

1/8-Inch Late stage lithic debitage Unidentifiable bone • Exotic items (e.g. beads)

1. Excavate More Dirt

2. Reduce Screen Size

Rare

1/4-Inch

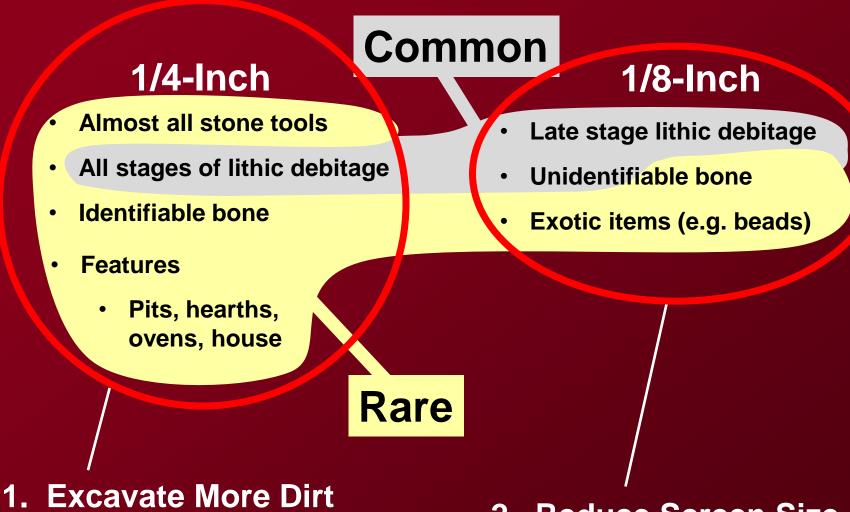
- Almost all stone tools
- All stages of lithic debitage
- Identifiable bone
- Features
 - Pits, hearths, ovens, house

Common

Late stage lithic debitage

1/8-Inch

- Unidentifiable bone
- Exotic items (e.g. beads)



2. Reduce Screen Size

1/4-Inch

- Almost all stone tools
- All stages of lithic debitage
- Identifiable bone
- Features
 - Pits, hearths, ovens, house

1/8-Inch

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2. Reduce Screen Size

1. Excavate More Dirt

Rare

Common

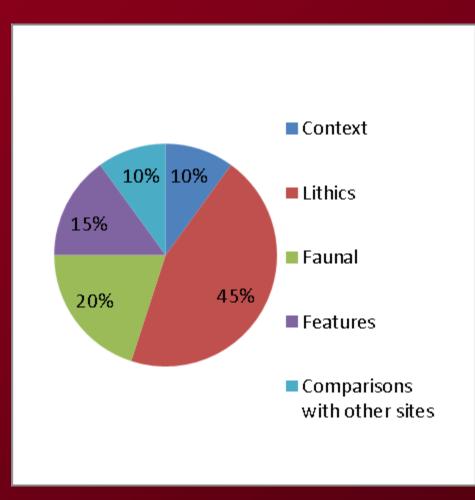
Zero Sum

- Increases in one aspect <u>must</u> be offset by decreases in another aspect.
- Finite, not expandable.

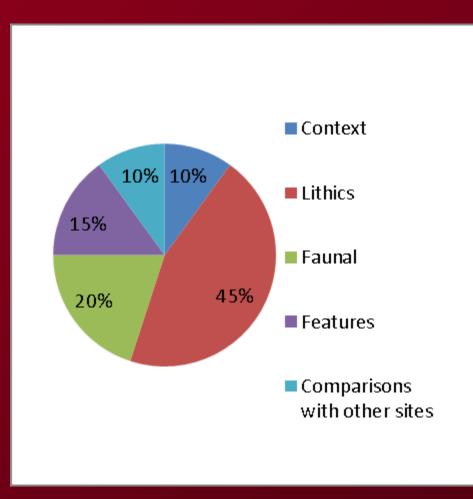
Non-Zero Sum

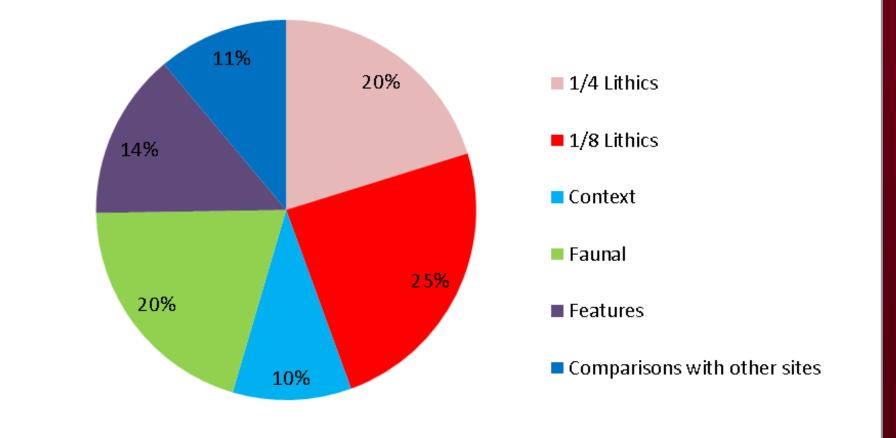
- Increases in one aspect <u>do not</u> have to be offset by decreases in another aspect.
- Infinitely expandable.

Budget = \$10,000

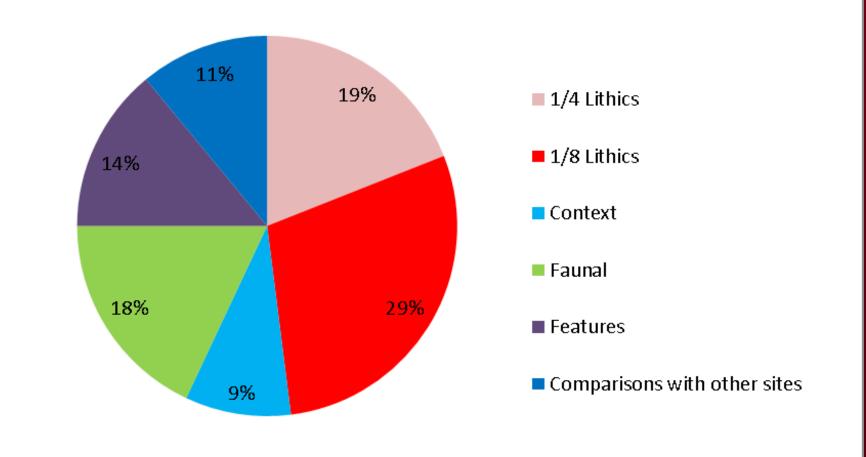


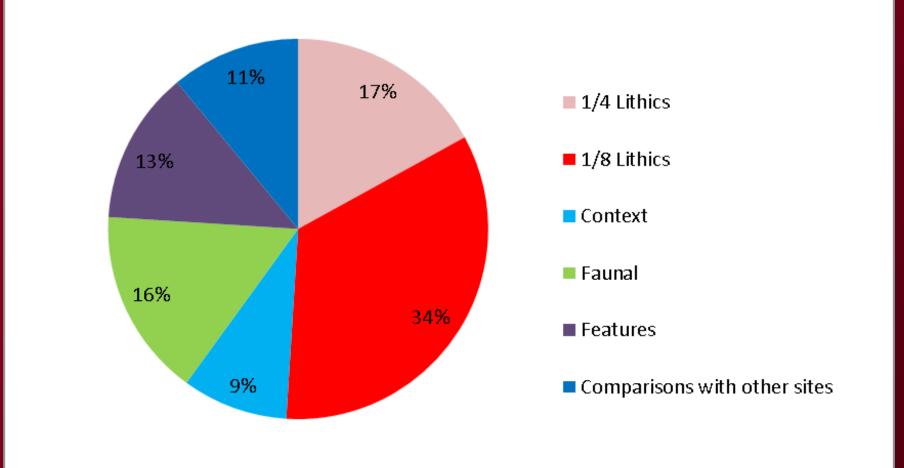
Budget = \$1,000,000

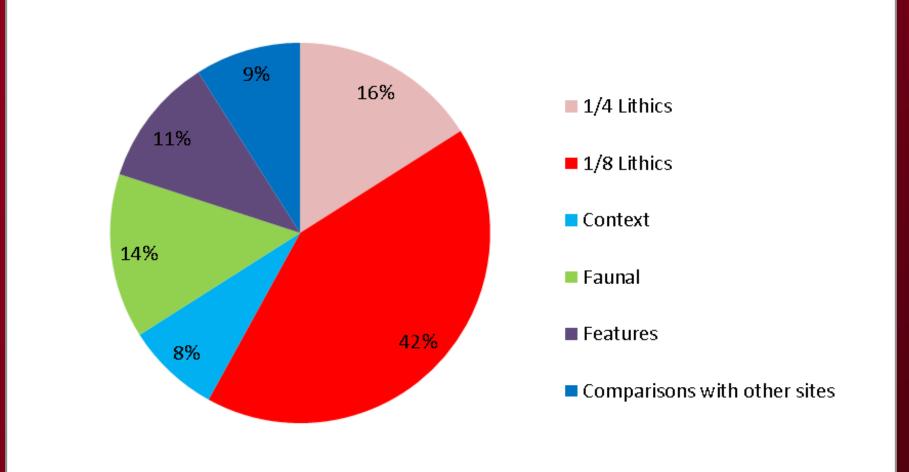


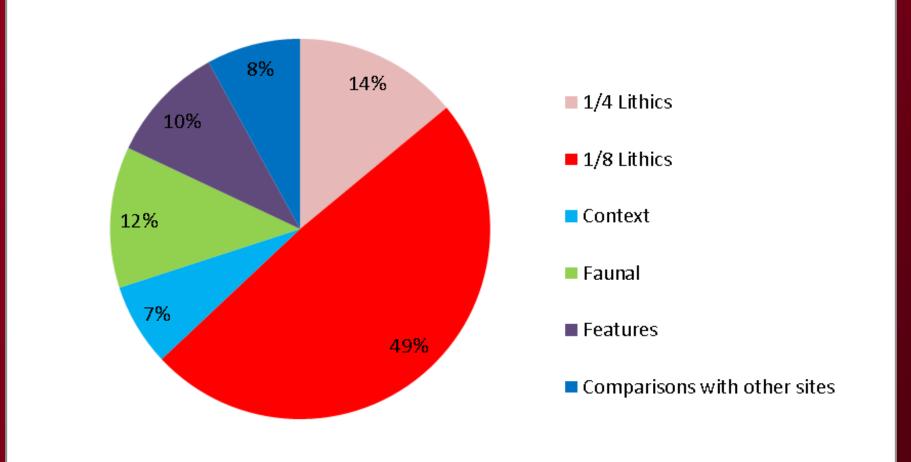


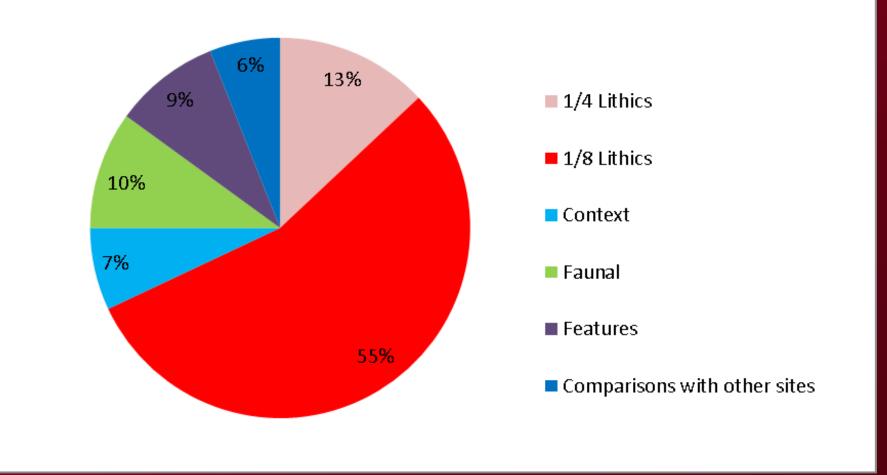
All

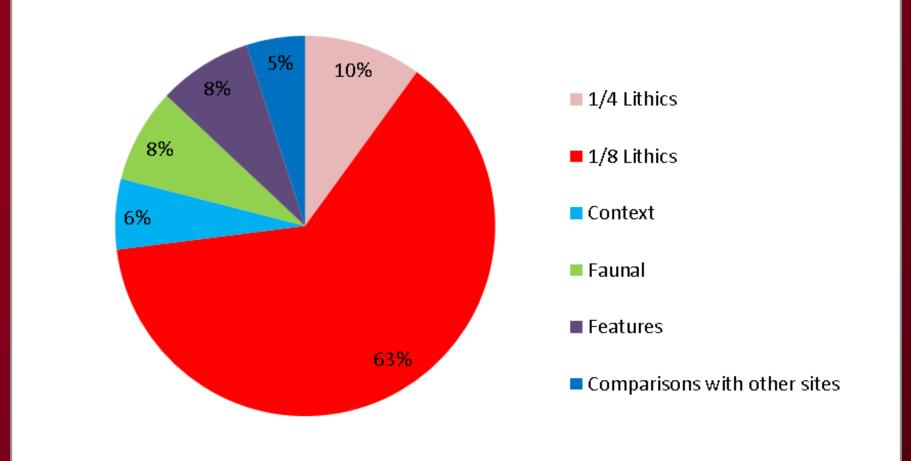












So, What We Are Really Doing is Making a Decision to:

Select Against:

- Almost all stone tools
- Identifiable Bone
- Spatial distribution of activities
- Features
- Intersite comparisons
- Regional syntheses

Select For:

- Late stage lithic debitage
- Unidentifiable Bone

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Select Against:

Almost all stone tools

- Identifiable Bone
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Features

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- Regional syntheses

Select For:

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- Unidentifiable Bone

Significance

So, What We Are Really Doing is Making a Decision to:

